

# **Production Theory 2**

# Returns-to-Scale

- ◆ **Marginal product** describe the change in output level as a **single** input level changes. (Short-run)
- ◆ **Returns-to-scale** describes how the output level changes as **all** input levels change, e.g. all input levels doubled. (Long-run)

# Returns-to-Scale

If, for any input bundle  $(x_1, \dots, x_n)$ ,

$$f(tx_1, tx_2, \dots, tx_n) = t \cdot f(x_1, x_2, \dots, x_n)$$

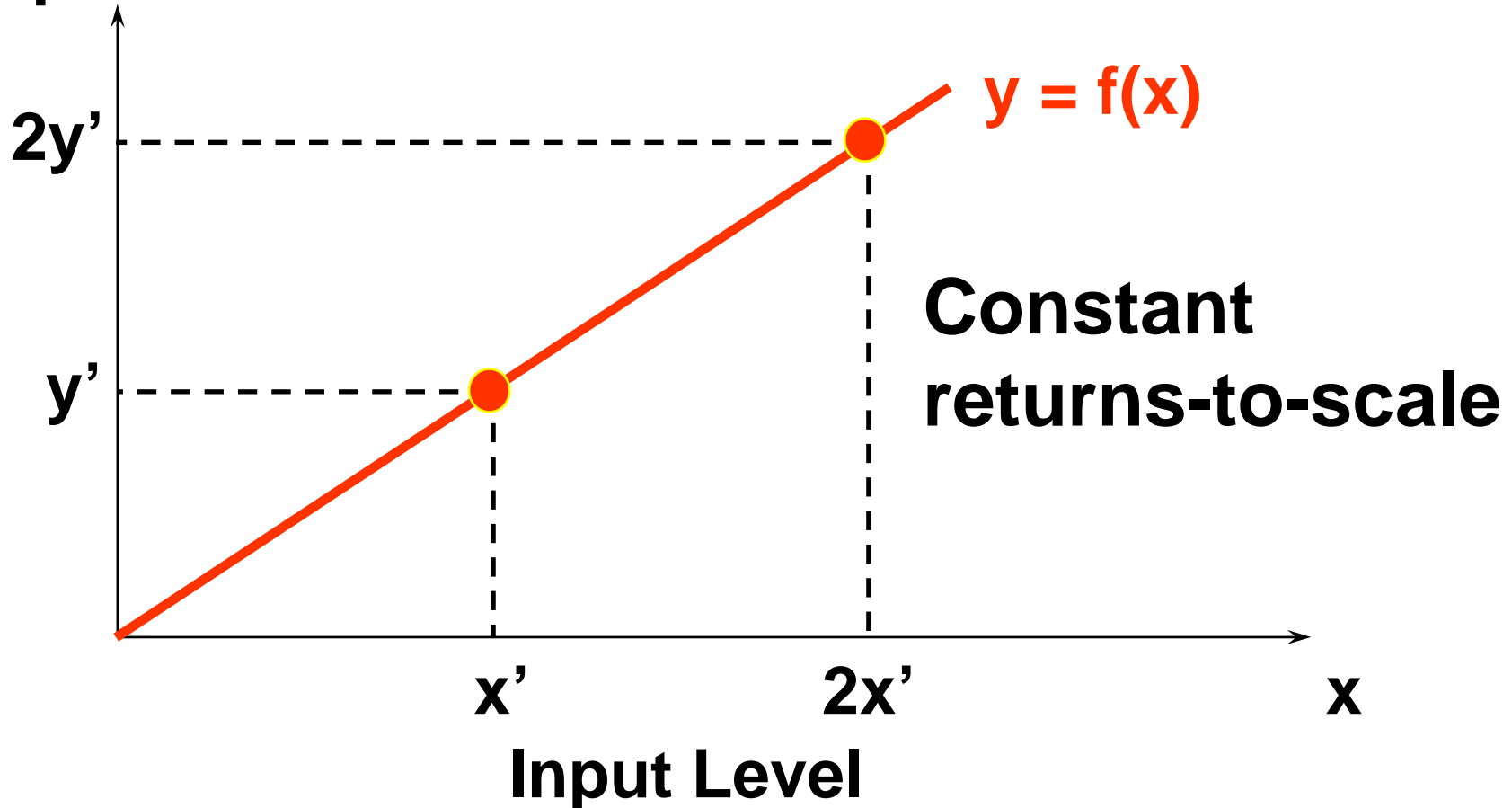
then the technology described by the production function  $f$  exhibits **constant returns-to-scale**, e.g. doubling all input levels doubles the output level ( $t=2$ ).

**Note:** Books often (confusingly) replace  $t$  with  $k$ .

# Returns-to-Scale

## One input

Output Level



# Returns-to-Scale

If, for any input bundle  $(x_1, \dots, x_n)$ ,

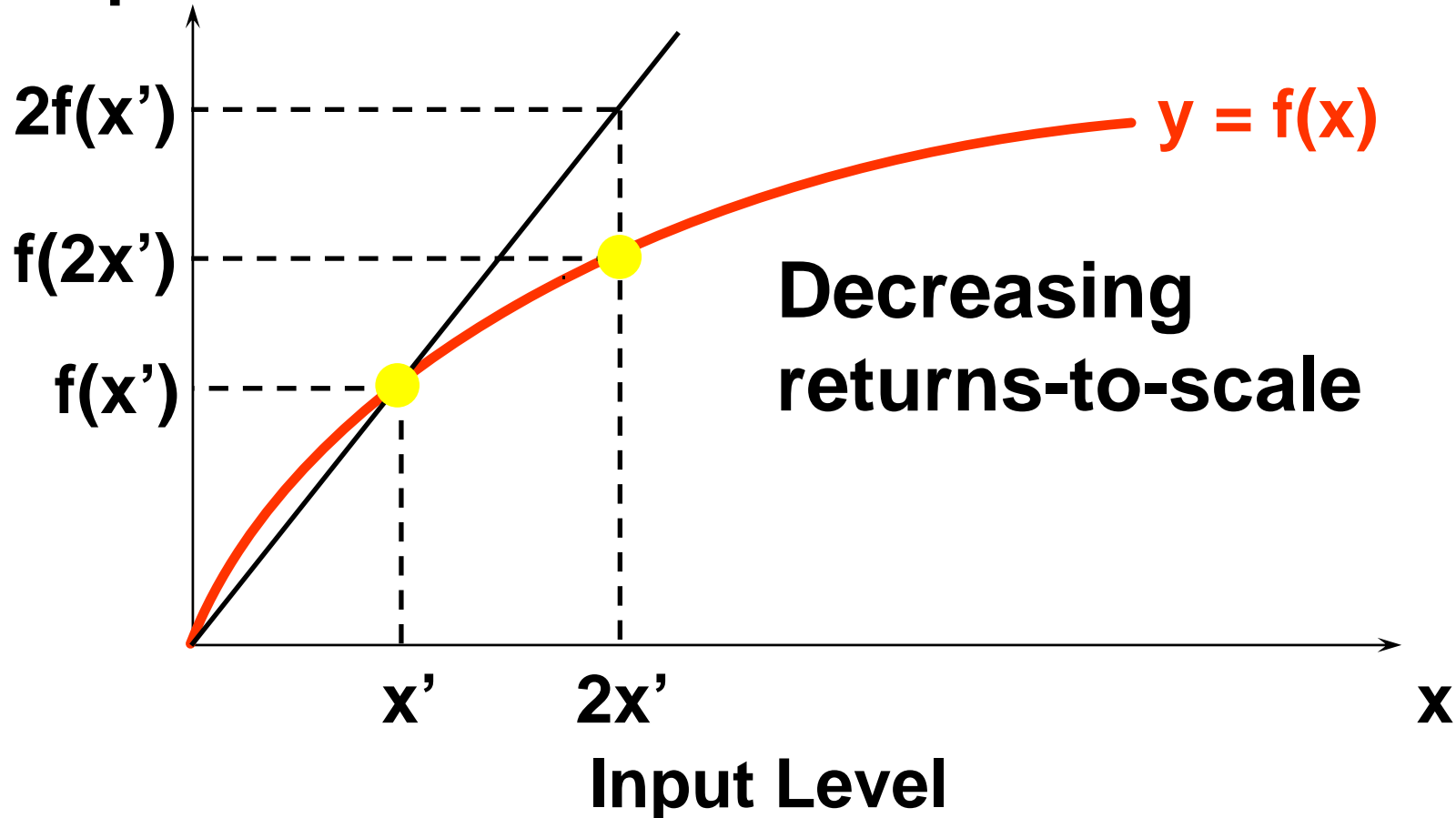
$$f(tx_1, tx_2, \dots, tx_n) < tf(x_1, x_2, \dots, x_n)$$

then the technology exhibits **decreasing returns-to-scale**, e.g. doubling all input levels less than doubles the output level ( $t=2$ ).

# Returns-to-Scale

## One input

Output Level



# Returns-to-Scale

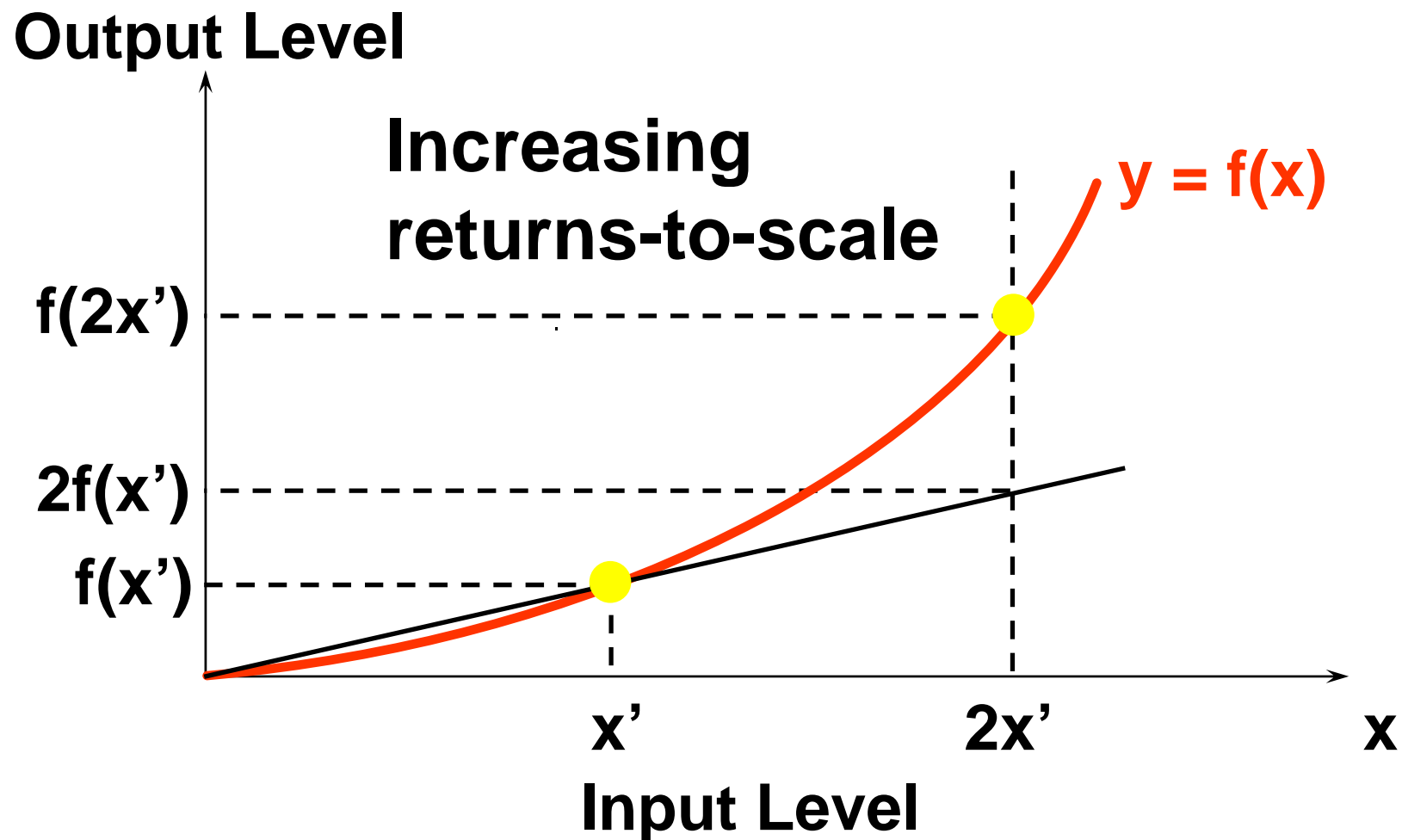
If, for any input bundle  $(x_1, \dots, x_n)$ ,

$$f(tx_1, tx_2, \dots, tx_n) > tf(x_1, x_2, \dots, x_n)$$

then the technology exhibits **increasing returns-to-scale**, e.g. doubling all input levels more than doubles the output level ( $t=2$ ).

# Returns-to-Scale

## One input





# Returns-to-Scale: Example

The Cobb-Douglas production function is

$$y = x_1^{a_1} x_2^{a_2} \dots x_n^{a_n}.$$

$$(kx_1)^{a_1} (kx_2)^{a_2} \dots (kx_n)^{a_n} = k^{a_1 + \dots + a_n} y.$$

The Cobb-Douglas technology's returns-to-scale is

**constant** if  $a_1 + \dots + a_n = 1$

**increasing** if  $a_1 + \dots + a_n > 1$

**decreasing** if  $a_1 + \dots + a_n < 1.$

## Short-Run: Marginal Product

- ◆ A marginal product is the rate-of-change of output as **one** input level increases, holding all other input levels fixed.
- ◆ Marginal product diminishes because the other input levels are fixed, so the increasing input's units each have less and less of other inputs with which to work.

## Long-Run: Returns-to-Scale

- ◆ When **all** input levels are increased proportionately, there need be no such “crowding out” as each input will always have the same amount of other inputs with which to work. Input productivities need not fall and so returns-to-scale can be constant or even increasing.

# Homogenous Production Function

A production function is homogeneous of degree  $\alpha$  if

$$F(tK, tL) = t^{\alpha} F(K, L) \text{ for all } t.$$

If  $\alpha = 1$  CRS

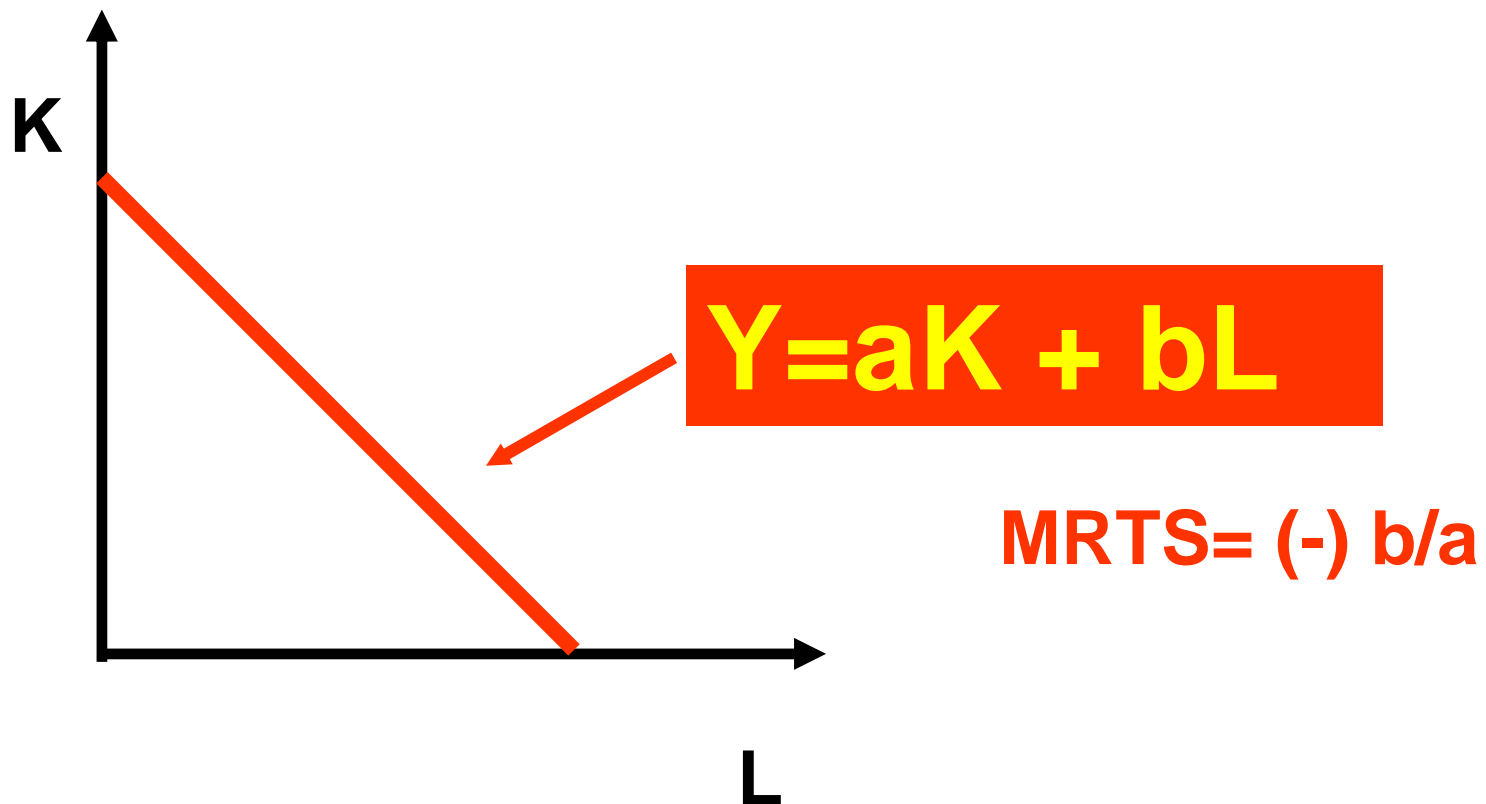
If  $\alpha > 1$  IRS

If  $\alpha < 1$  DRS

Note: Not all production functions are homogeneous. ( $Y = 1 + L + K$ )

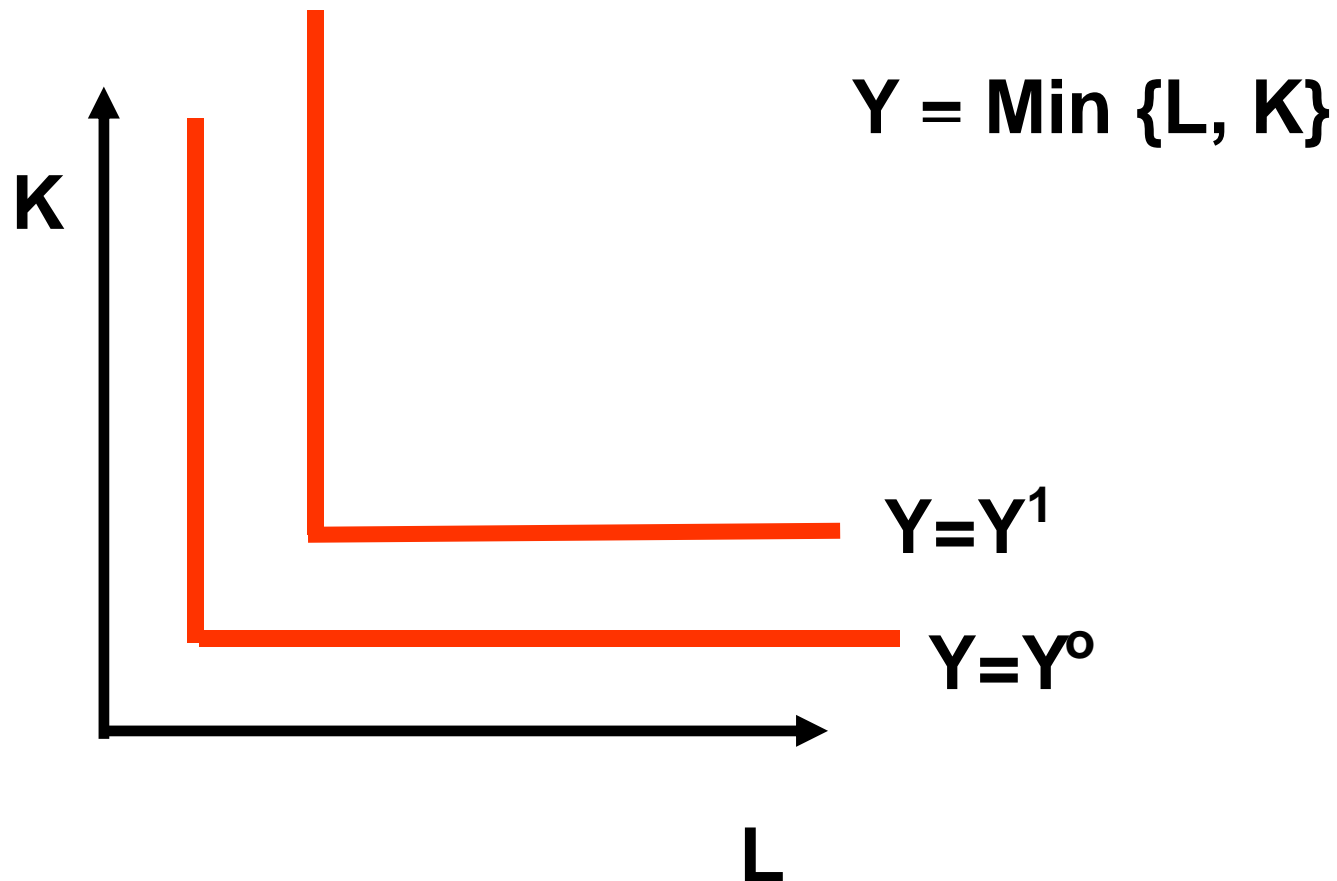
# Perfect Substitutes

**Constant Returns to Scale: Show**



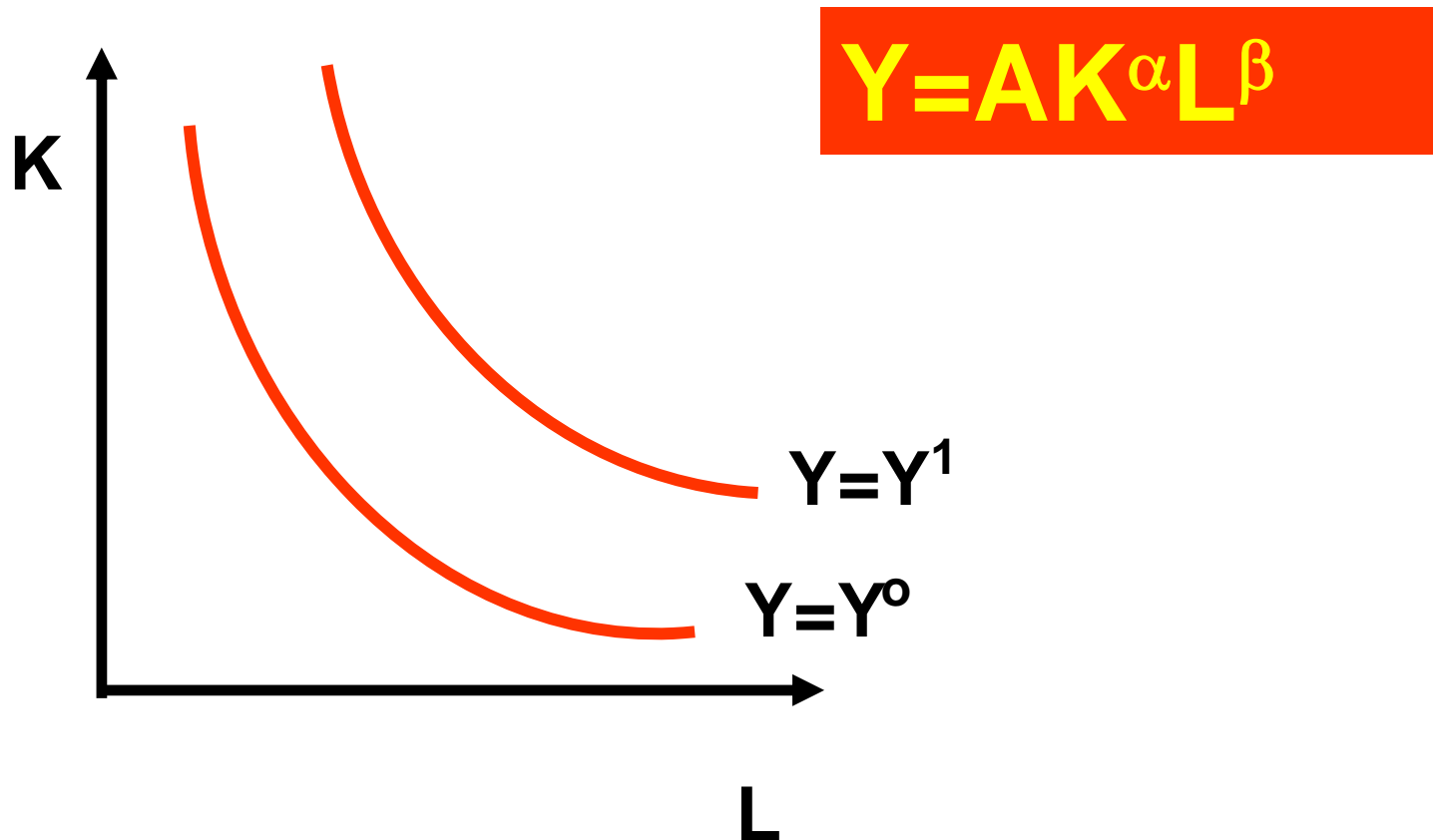
# Perfect Complements

**Constant Returns to Scale: Show**



# Cobb-Douglas

Homogeneous of degree  $(\alpha + \beta)$



# Properties of Cobb-Douglas Production Function

$$Y = AK^{\alpha}L^{\beta}$$

The Cobb-Douglas is **homogeneous**  
of degree  $\varepsilon = (\alpha + \beta)$ .



## Properties of Cobb-Douglas Production Function

**Proof: Given  $Y=K^\alpha L^\beta$  now introduce  $t$**

$$Y=(tK)^\alpha(tL)^\beta$$

$$Y= t^\alpha K^\alpha t^\beta L^\beta$$

$$Y=t^{\alpha+\beta} K^\alpha L^\beta$$

$$Y= t^{\alpha+\beta} Y$$

$$Y=t^\varepsilon Y \quad \text{as} \quad \varepsilon=\alpha+\beta$$

**If  $\varepsilon =1$  ( $\alpha+\beta=1$ ) then CRS**

**If  $\varepsilon >1$  ( $\alpha+\beta>1$ ) then IRS**

**If  $\varepsilon <1$  ( $\alpha+\beta<1$ ) then DRS**

# Properties of Cobb-Douglas Production Function

**Output Elasticity**  $Y = AK^\alpha L^\beta$

$$\frac{\partial Y}{\partial K} \cdot \frac{K}{Y} = \alpha$$

**For Capital  
(show)**

$$\frac{\partial Y}{\partial L} \cdot \frac{L}{Y} = \beta$$

**For Labour  
(show)**

# Properties of Cobb-Douglas Production Function

$$Y = AK^{\alpha}L^{\beta}$$

**Marginal Product of Capital (show)**

$$\alpha \cdot AP_k$$

**Marginal Product of Labour (show)**

$$\beta \cdot AP_L$$

# Properties of Cobb-Douglas Production Function

$$Y = AK^\alpha L^\beta$$

**Marginal Rate of Technical  
Substitution (MRTS = TRS)**

$$\frac{\beta K}{\alpha L}$$

**Show**

# Properties of Cobb-Douglas Production Function

$$Y = AK^\alpha L^\beta$$

**Euler's theorem:**

$$MP_K K + MP_L L = (\varepsilon)Y$$

**Where  $\varepsilon$  is the degree of homogeneity  
(show)**

# Elasticity of Substitution

- ◆ **The Elasticity of Substitution is the ratio of the proportionate change in factor proportions to the proportionate change in the slope of the isoquant.**
- ◆ **Intuition: If a small change in the slope of the isoquant leads to a large change in the K/L ratio then capital and labour are highly substitutable.**

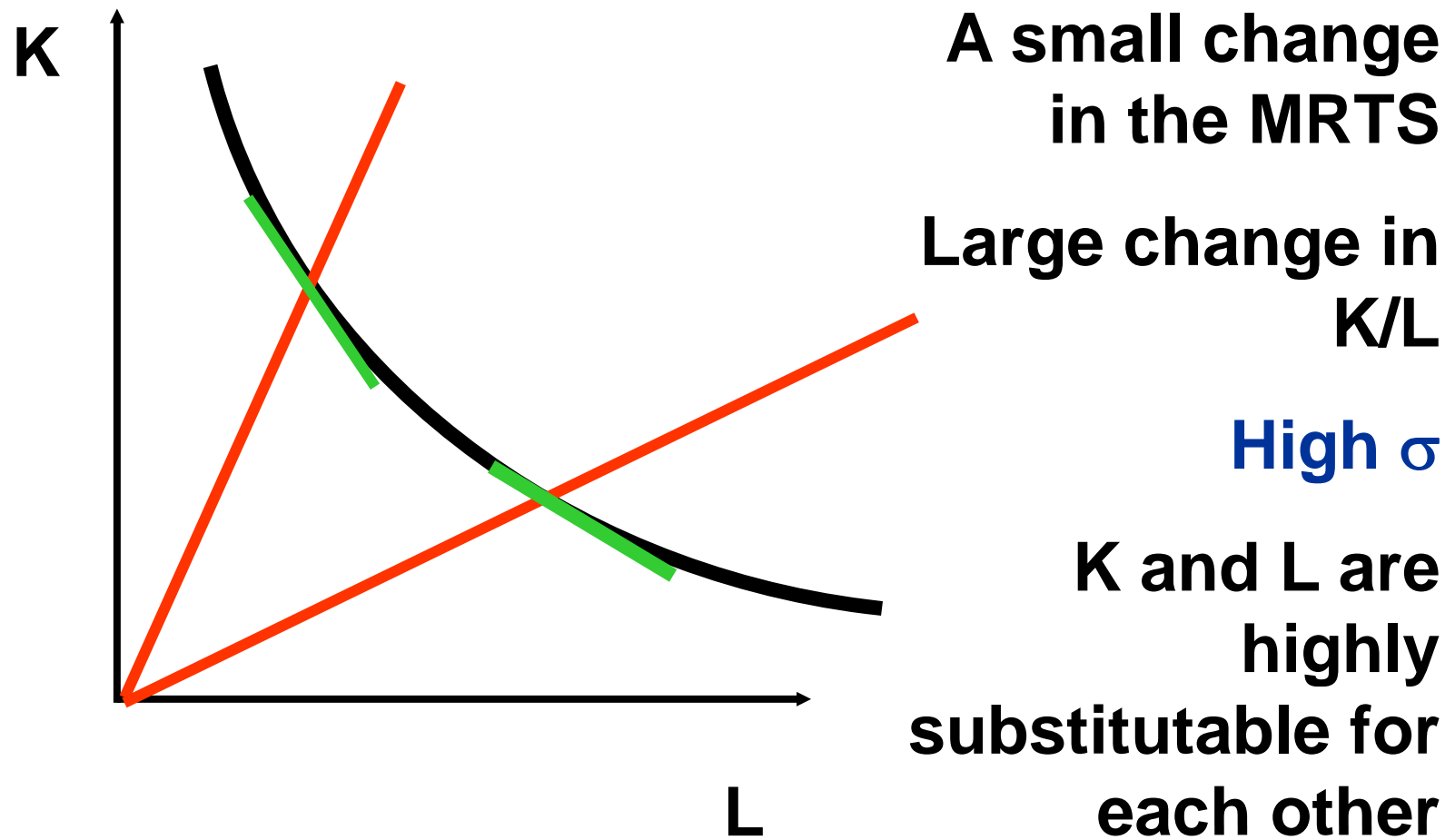


# Elasticity of Substitution

- ◆  $\sigma = \frac{\% \text{ Change in } K/L}{\% \text{ Change in Slope of Isoquant}}$
- ◆  $\sigma = \frac{\% \text{ Change in } K/L}{\% \text{ Change in MRTS}}$

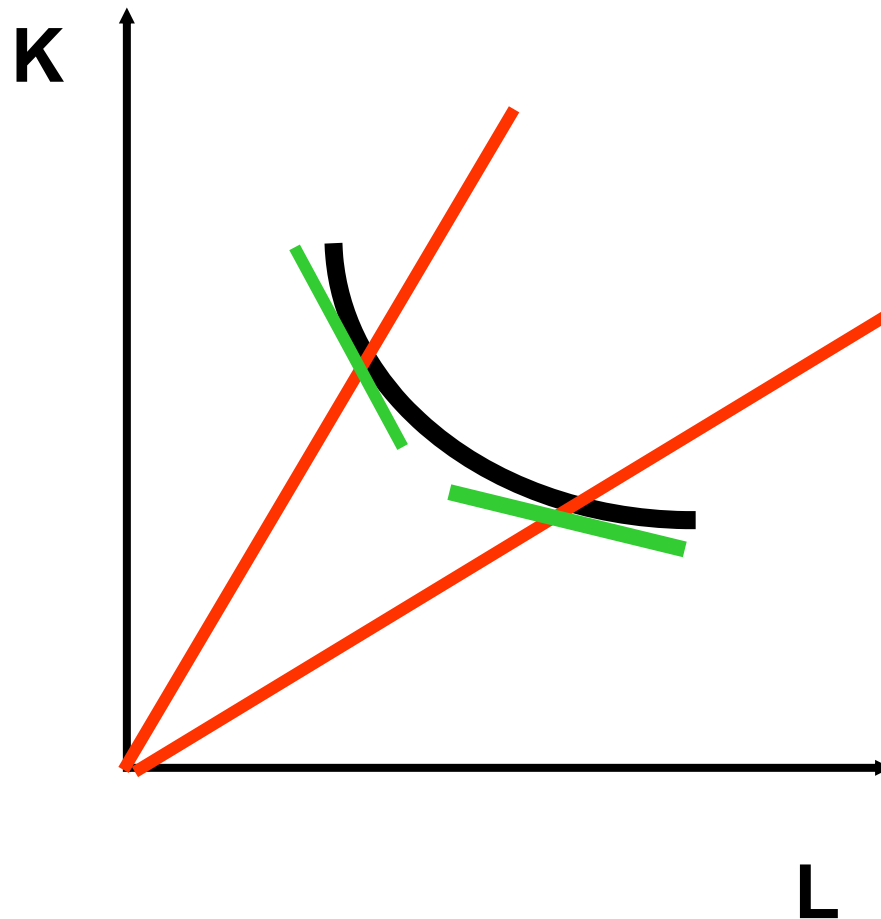


# Elasticity of Substitution





# Elasticity of Substitution



A large change  
in the MRTS

Small change in  
 $K/L$

Low  $\sigma$

K and L are **not**  
highly  
substitutable for  
each other

# Elasticity of Substitution

$$\sigma = \frac{\frac{\partial(K/L)}{(K/L)}}{\frac{\partial(\partial K / \partial L)}{(\partial K / \partial L)}}$$

# Properties of Cobb-Douglas Production Function

$$Y = AK^\alpha L^\beta$$

**The elasticity of substitution = 1**

$$\sigma = \frac{\frac{\partial(K/L)}{(K/L)}}{\frac{\partial(\partial K / \partial L)}{(\partial K / \partial L)}}$$

**Show**

## Properties of Cobb-Douglas Production Function

- ◆ **In equilibrium, MRTS =  $w/r$  and so the formula for  $\sigma$  reduces to,**

$$\sigma = \frac{\% \Delta \text{ in } K/L}{\% \Delta \text{ in } w/r}$$

**Useful for Revision Purposes:  
Not Obvious Now**

## Properties of Cobb-Douglas Production Function

- ◆ **For the Cobb-Douglas,  $\sigma=1$  means that a 10% change in the factor price ratio leads to a 10% change in the opposite direction in the factor input ratio.**

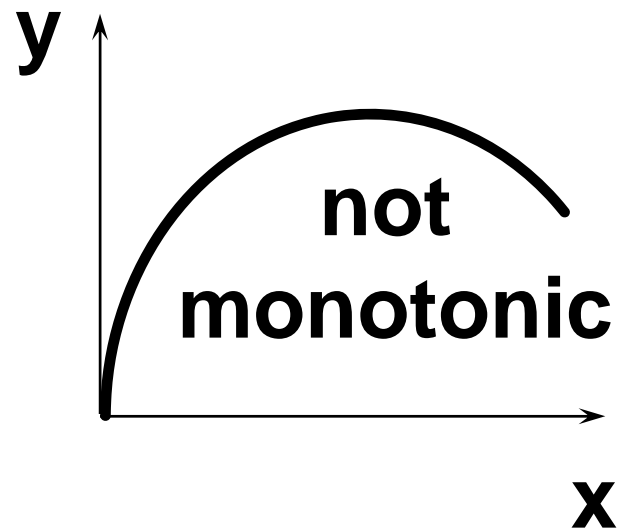
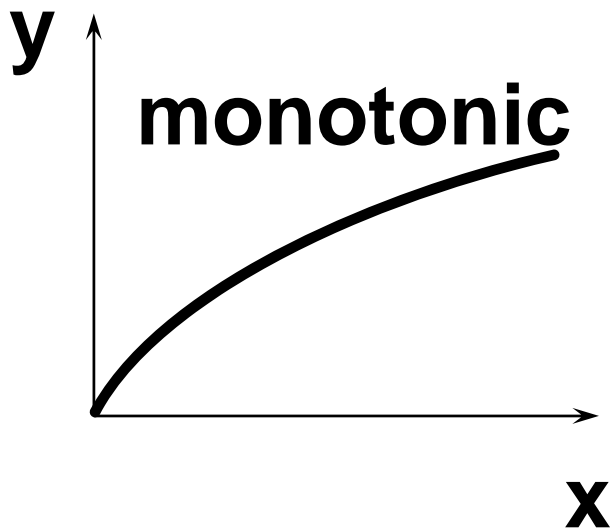
**Useful For Revision Purposes:  
Not Obvious Now**

# Well-Behaved Technologies

- ◆ A **well-behaved** technology is
  - **monotonic**, and
  - **convex**.

# Well-Behaved Technologies - Monotonicity

- ◆ **Monotonicity:** More of **any** input generates more output.

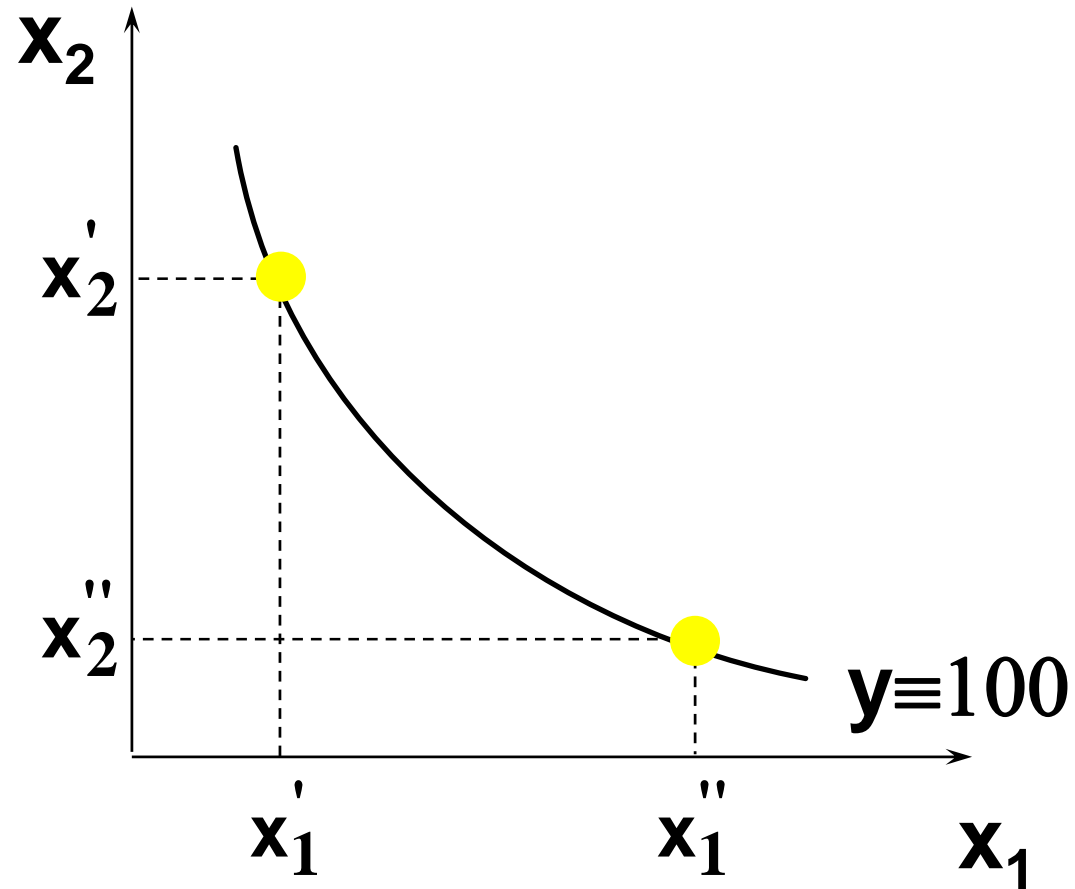


# Well-Behaved Technologies - Convexity

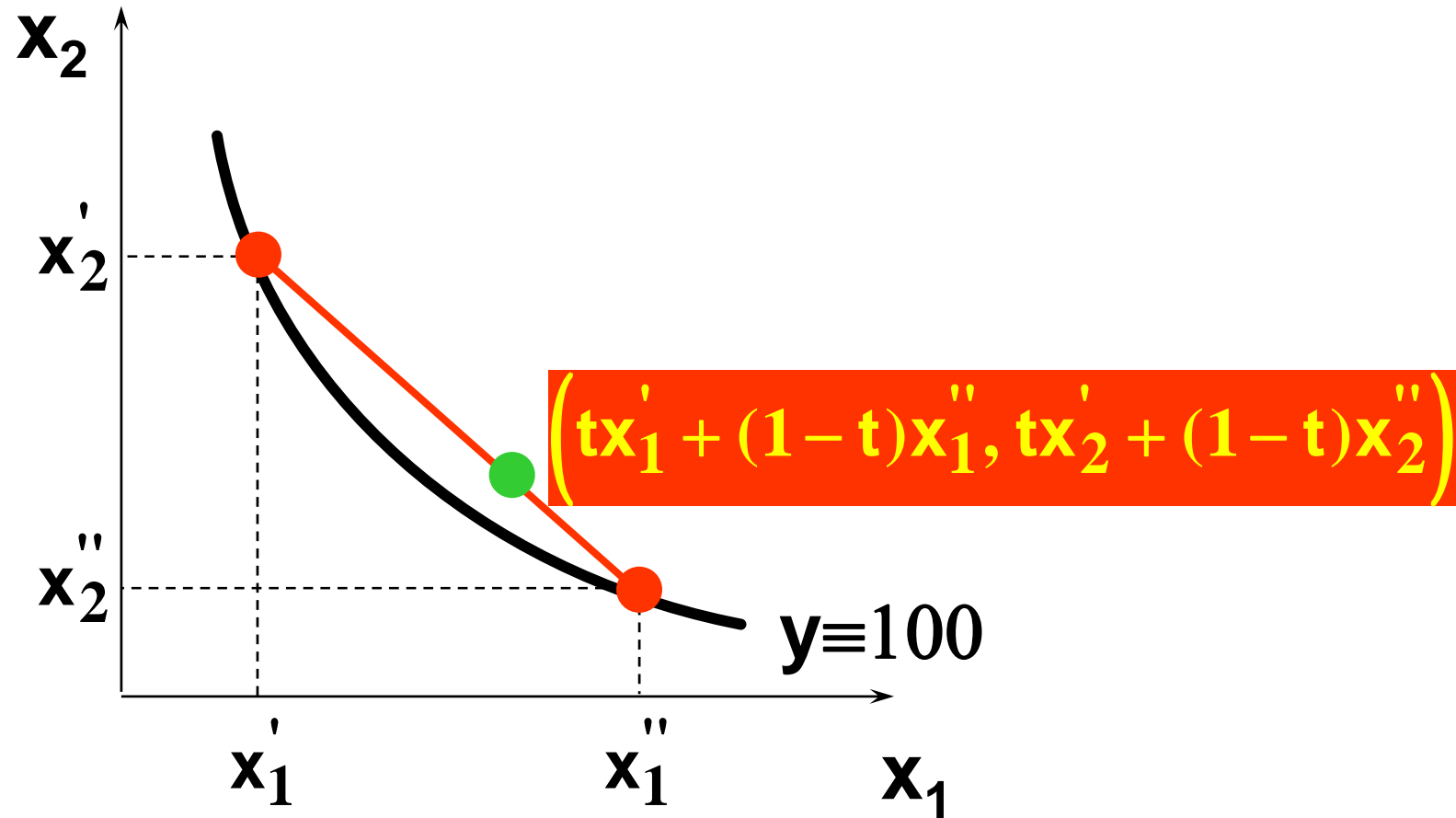
- ◆ **Convexity:** If the input bundles  $x'$  and  $x''$  both provide  $y$  units of output then the mixture  $tx' + (1-t)x''$  provides at least  $y$  units of output, for any  $0 < t < 1$ .



# Well-Behaved Technologies - Convexity



# Well-Behaved Technologies - Convexity



# Well-Behaved Technologies - Convexity

