# Model-based Geostatistics: geospatial statistical methods for public health applications

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# **Geostatistical design**

# Geostatistical design

#### Non-adaptive

- 1. choose complete set of measurement locations,  $\mathcal{X} = \{x_i \in A: i = 1, ..., n\}$
- 2. collect measurement data Y

#### Adaptive

- 1. choose initial set of measurement locations,  $\mathcal{X}_1 = \{x_i \in A: i = 1,...,b\}$
- 2. collect initial measurement data Y<sub>1</sub>
- 3. analyse initial data and use results to inform choice of  $\mathcal{X}_2=\{x_i\in A:i=b+1,...,2b\}$
- 4. continue until design is complete

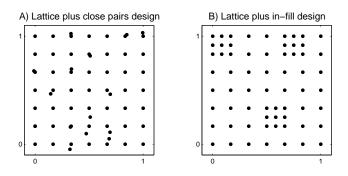
In adaptive design, b is called the batch size

- **>** Spatial correlation decreases with increasing distance.
- Therefore, close pairs of points are wasteful.
- ► Therefore, spatially regular designs are a good thing.

#### Less naive design folklore

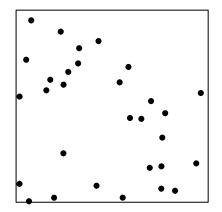
- **>** Spatial correlation decreases with increasing distance.
- Therefore, close pairs of points are wasteful if you know the correct model.
- But in practice you need to estimate unknown model parameters.
- And to estimate model parameters, you need your design to include a range of small inter-point distances.
- Therefore, spatially regular designs should be tempered by the inclusion of some close pairs of points.

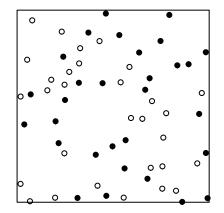
# Examples of lattice-based designs

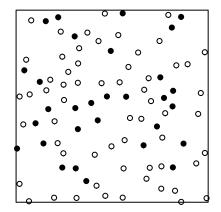


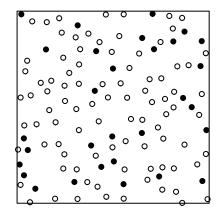
#### Limitations of lattice-based designs

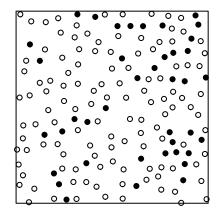
- in some applications, available sampling locations are pre-specified, eg farms or villages
- absence of a probability sampling framework

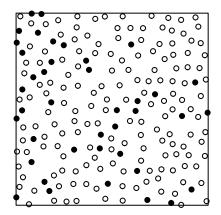






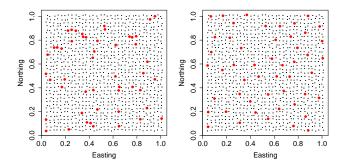






# Spatially regular sampling from a pre-specified set of locations

 again achieve spatial regularity by sampling at random subject to a minimum distance constraint



Tempering spatial regularity with close pairs still a good idea

# R code for regular sampling designs

```
discrete.sample<-function(xy.all,n,delta,k=0) {
#
# Arguments
# xy.all: set of potential sample locations
# n: size of required sample
# delta: minimum distance between any two locations in
preliminary sample
# k: number of close pairs (must be between 0 and n/2)
# #
# Result
# array of dimension n by 2 containing the final sampled
locations
#
. . .
}
```

# Example: sampling in a regular plus close pairs design

```
set.seed(16713); N<-500; par(pty="s",mfrow=c(1,2))</pre>
xy<-cbind(runif(N),runif(N))</pre>
#
 generate spatially random sample of 50 locations
#
plot(xy[,1],xy[,2],pch=19,cex=0.25,xlab="Easting",
ylab="Northing",cex.lab=1,cex.axis=1,cex.main=1)
xy.sample<-xy[sample(1:dim(xy)[1],50,replace=FALSE),]</pre>
points(xy.sample[,1],xy.sample[,2],pch=19,col="red")
#
# generate spatially regular sample with 10 close pairs
#
plot(xy[,1],xy[,2],pch=19,cex=0.25,xlab="Easting",
ylab="Northing",cex.lab=1,cex.axis=1,cex.main=1)
xy.sample<-discrete.sample(xy,50,0.1,10)
points(xy.sample[,1],xy.sample[,2],pch=19,col="red")
```

# A class of adaptive designs

#### Singleton adaptive

- ► Suppose we have measurements Y<sub>0</sub> at a set of locations X<sub>0</sub> and we are allowed to choose one additional location x
- Calculate the predictive variance of S(x),

$$\mathsf{PV}(\mathsf{x}) = \operatorname{Var}(\mathsf{S}(\mathsf{x})|\mathsf{Y}_0),$$

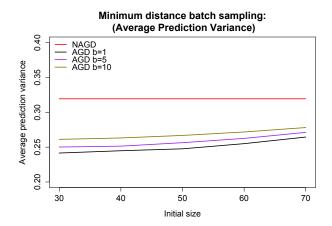
add the available location x with the biggest value of PV(x)

#### **Batch adaptive**

- Now suppose we are allowed to choose b additional locations x
- Add b available locations with biggest values of PV(x)?
- ▶ A bad idea...typically gives tight cluster of additional locations
- > To avoid this, we again impose a minimum distance constraint

# Non-adaptive (NAGD) vs minimum distance batch adaptive (AGD) sampling

- n<sub>0</sub> = 30 initial locations, n = 100 total locations
- minimum distance  $\delta = 0.03$ , batch sizes b = 1, 5, 10



- 1. Conceptually more complex problems include:
  - 1.1 design when some sub-areas are more interesting than others;
  - 1.2 design for best prediction of non-linear functionals of  $S(\cdot)$ ;
  - 1.3 spatio-temporal: predicting a moving target
- 2. Theoretically optimal designs may not be practicable
- 3. A more realistic goal is to suggest constructions for good, general-purpose designs.